



# Animator

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**An animator produces and sequences images and frames to create the illusion of movement. Animators use digital, model, puppet or drawing/sketching resources. Animators can specialise in either 2 dimensional and 3 dimensional formats.**

## **Skills:**

- Artistic talent and technical skills
- A good eye for detail
- Communication and storytelling skills
- Ability to work with others and to take direction
- Networking skills and commitment to projects through previous work experience
- The flexibility to switch between several projects at once.

## **Income:**

Where available, entry salaries are in the region of £12,000 to £15,000. Salaries in computer game animation start higher at £18,000, rising quickly with experience. Experienced animators can earn around £23,000 to £26,000. Salaries for animators with at least ten years' experience are around £36,000+.

## **Areas of work:**

- Games
- Adverts
- Cartoons
- Feature films
- Children's programmes
- Games
- Music promos
- Titles and idents
- CD-ROMs
- Adult comedy and drama.